

UTC Boys Basketball Team Camp

June 11-12, 2026 - UW-Stevens Point



CHECK IN – Thursday - 11:45 am - 12:30 pm - Skyward Fieldhouse

****Indoor Track in Champions Hall, and Neale Hall**

BRING Linens – Pillow, Blanket, etc. Rooms ARE air-conditioned

CHECK OUT – Friday - 12:30-1:00 pm - Skyward Fieldhouse

Camp Activities

Marshfield Clinic – Championship Hall
2050 Fourth Avenue
Stevens Point, WI 54481

Residence Halls

Knutzen Hall
209 Isadore St.
Stevens Point, WI

Games: Quandt Fieldhouse and Berg (Both inside Champions Hall)

Meals: DeBot Center – UWSP Dining Hall (ALL MEALS)
Anyone eating MUST present meal wristband for entry

Meal Times:

| | |
|------------------|--------------|
| Thursday Dinner | 5:00 - 6:30 |
| Friday Breakfast | 7:00 - 8:30 |
| Friday Lunch | 11:30 - 1:00 |

(PLEASE NOTE: these times are firm – you must eat within the time block)

Parking: **UWSP Parking Lot P - On Isadore Street near the residence halls**
Please LIMIT cars coming to campus
All cars MUST have a parking permit – Permits available at check in

Medical: Please fill out medical forms ONLINE and submit prior to arrival.
Kim Beggs will be our Athletic Trainer. Please communicate
any medication/special needs with her - kbeggs@bonejoint.net
Web address to medical forms: <https://ultimateteamcamps.com/healthforms/>

| | | |
|---------------------|----------------|--------------|
| UTC Staff | Brad Duckworth | 845-527-3726 |
| | Matt Bullis | 715-571-9580 |
| Ath. Trainer | Kim Beggs | 715-432-6462 |

Locked out of the room? - Please call 715-340-8355

UTC Boys Basketball Team Camp - June 11-12th

| Teams Attending | |
|-----------------------|----------------------|
| 1. Clintonville | 7. Lakeland |
| 2. Edgar | 8. New Richmond |
| 3. Assumption | 9. Edgar II |
| 4. Ellsworth | 10. Clintonville II |
| 5. Mosinee | 11. Assumption II |
| 6. Brookfield Central | 12. Stevens Point II |

THURSDAY, JUNE 11TH

- 11:30 - 12:15** Check in - Quandt Fieldhouse Lobby
- 12:30 - 12:45** All Coaches Meeting by UTC Administrative Area
- 12:45 - 1:00** Introduction by UWSP AD and UTC's Brad Duckworth
- All players should be seated on Court #1 by 12:40

Session 1 - 12:45 pm – 4:45 pm

| Time | Quandt 1 | Quandt 2 | Quandt 3 | Berg |
|-------------|---|----------|----------|-------|
| 1:15 | 4-6 | 1-5 | 3-8 | 2-7 |
| 2:05 | 2-4 | 1-3 | 9-10 | 11-12 |
| 2:55 | 7-8 | 10-12 | 9-11 | 5-6 |
| 3:45 | Army National Guard Leadership Development | | | |

5:00-6:30 DINNER - UWSP DeBot Dining Hall

Session 2 - 6:30 pm – 9:00 pm

| Time | Quandt 1 | Quandt 2 | Quandt 3 | Berg |
|------|--|----------|----------|---------|
| 6:30 | 3-5 | 6-7 | 1-2 | No Game |
| 7:20 | 10-11 | 4-8 | 9-12 | No Game |
| 8:10 | 3x3 Tournament - All Players Meet In Quandt Fieldhouse | | | |

Ultimate Team Camps 3 on 3 Tourney

All players in camp will be placed on a random 3x3 set up by Ultimate Team Camps. Those teams will be placed into the MAC, Quandt, or Berg to compete in a 3 on 3 game that is four minutes in length. We will need some coaches to help facilitate this. We will play down to one team who wins the CAMP CHAMPIONSHIP.

**** If you have any kids you'd like to sit out of the 3x3 tournament, due to injury or other reasons, please let us know and we'll scratch those kids. Each team will have four kids, so even if we have a late scratch, that team should be fine. We'll make sure we are good to go before it begins.**

3 on 3 RULES

- All Games are 4 Minutes in Length - One clock in each gym for ALL games
- **Lowest Number (e.g. 1 is LOWER than 2) gets the ball on top to start the game**
- Scoring is - 3's = 3, 2's = 2, Fouled on a shot = 1 (other teams ball)
- Call your own fouls
- The ball must be brought back OUTSIDE the 3 point line on ANY change of possession. (NOTE: defense rebounds an airball, they must take it back outside)
- Tie Game after clock - The smaller number (e.g. 1 is smaller than 2) shoots a free throw (the shooting team gets to choose the shooter). If they MAKE the free throw they WIN, if they MISS the free throw they LOSE.
- The tournament is single elimination, and we will play down to a CHAMPION

FRIDAY, JUNE 12TH

7:00-8:00 BREAKFAST - UWSP DeBot Dining Hall

Session 3 - 8:15 am – 11:30 am

| Time | Quandt 1 | Quandt 2 | Quandt 3 | Berg |
|------|---|----------|----------|------|
| 8:15 | <h3 style="color: purple; margin: 0;">Featured Speaker - Jack Bennett</h3> <p style="margin: 0;">Jack led UWSP Men's Basketball from 1997-2005, winning back to back National Championships in 2004 and 2005 and compiled a 200-56 overall record. He built UWSP into an NCAA DIII national powerhouse.</p> | | | |

| | | | | |
|-------|--|------|------|---------|
| 9:00 | 7-9 | 3-10 | 1-11 | No Game |
| 9:50 | 6-8 | 2-12 | 4-5 | No Game |
| 10:50 | Double Elimination Situational Tournament - See Bracket On Next Page | | | |

10:50 - Situational Tournament - Double Elimination (Quandt Only)

- Tie Game - :30 left (Ball TBD by rock, paper, scissors)
- No timeouts (talk to your kids before, and between regulation and OT)
- Play out the :30 game, then OT is sudden death (jump ball to start OT)
- Both teams have one foul to give - then bonus
- Free Throws are shot like a normal high school game

11:30-1:00 LUNCH - UWSP DeBot Dining Hall

Session 4 - 1:00 pm – 3:40 pm

| Time | Quandt 1 | Quandt 2 | Quandt 3 | Berg |
|------|-------------------|-------------------|-------------------|---------------------|
| 1:00 | 1 seed vs. 4 seed | 2 seed vs. 3 seed | 5 seed vs. 6 seed | 7 seed vs. 8 seed |
| 1:50 | 5-8 seed winners | 5-8 seed losers | 9 seed vs 12 seed | 10 seed vs. 11 seed |
| 2:40 | Championship | 3rd Place Game | 9-12 winners | 9-12 seed losers |

PLEASE CHECK OUT at the UTC Administrative Area (12:30- 1:00)

Coaches, please collect all your keys and turn them in as a whole group. Lost keys are \$75/key from UWSP. Please make sure all items are removed from the room.

3:30 pm Camp Wrap Up and Awards

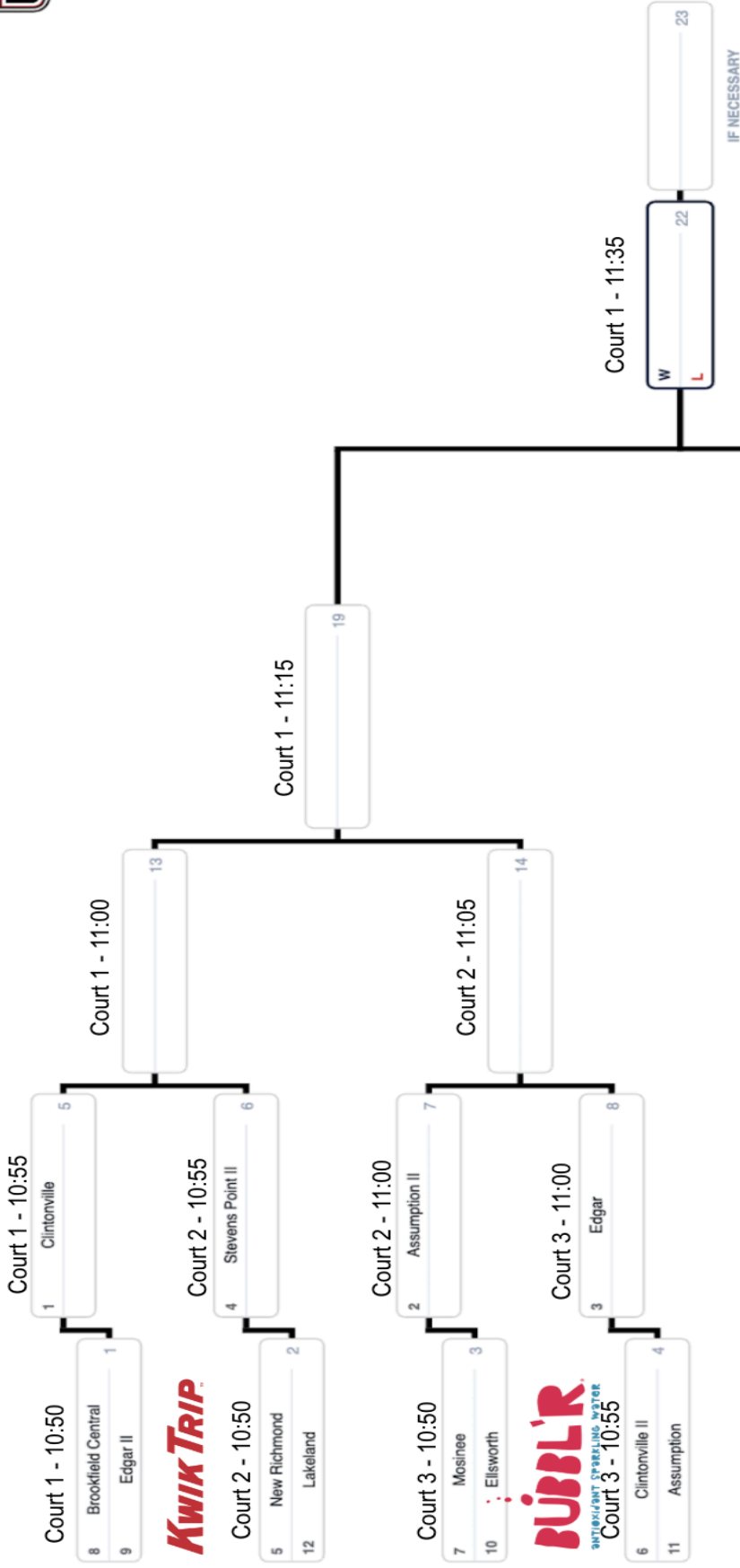
Champions - _____

3x3 Champions - _____

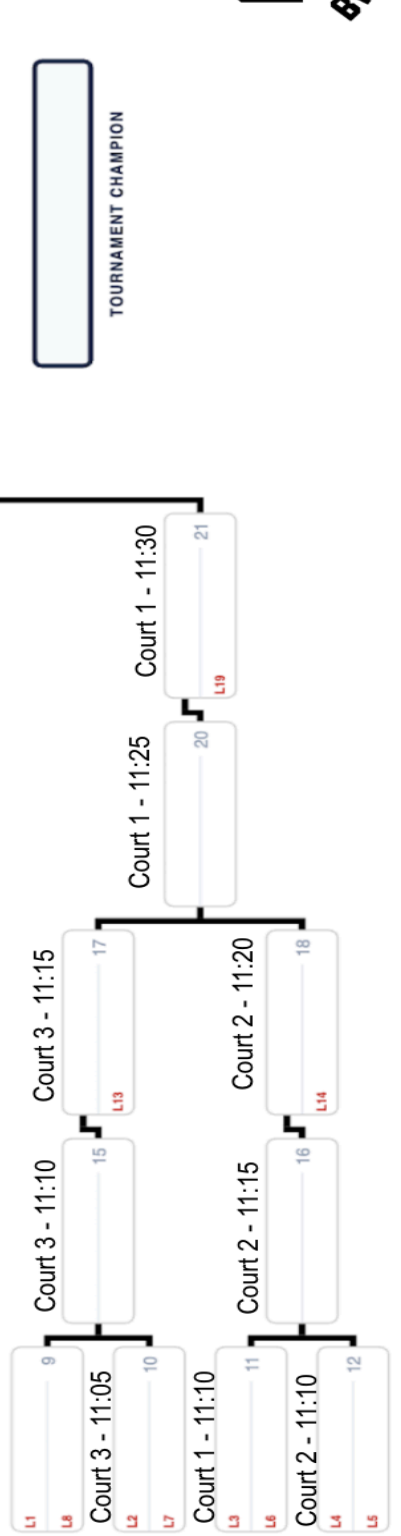
Situational Champions - _____

UTC BOYS BASKETBALL TEAM CAMP SITUATIONAL TOURNAMENT

WINNERS BRACKET



LOSERS BRACKET Court 1 - 11:05



TOURNAMENT CHAMPION

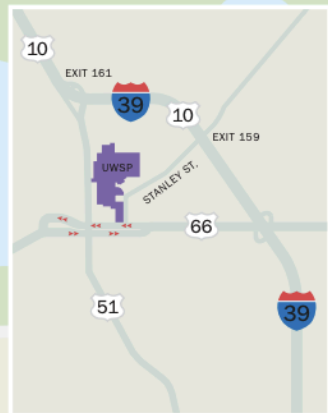
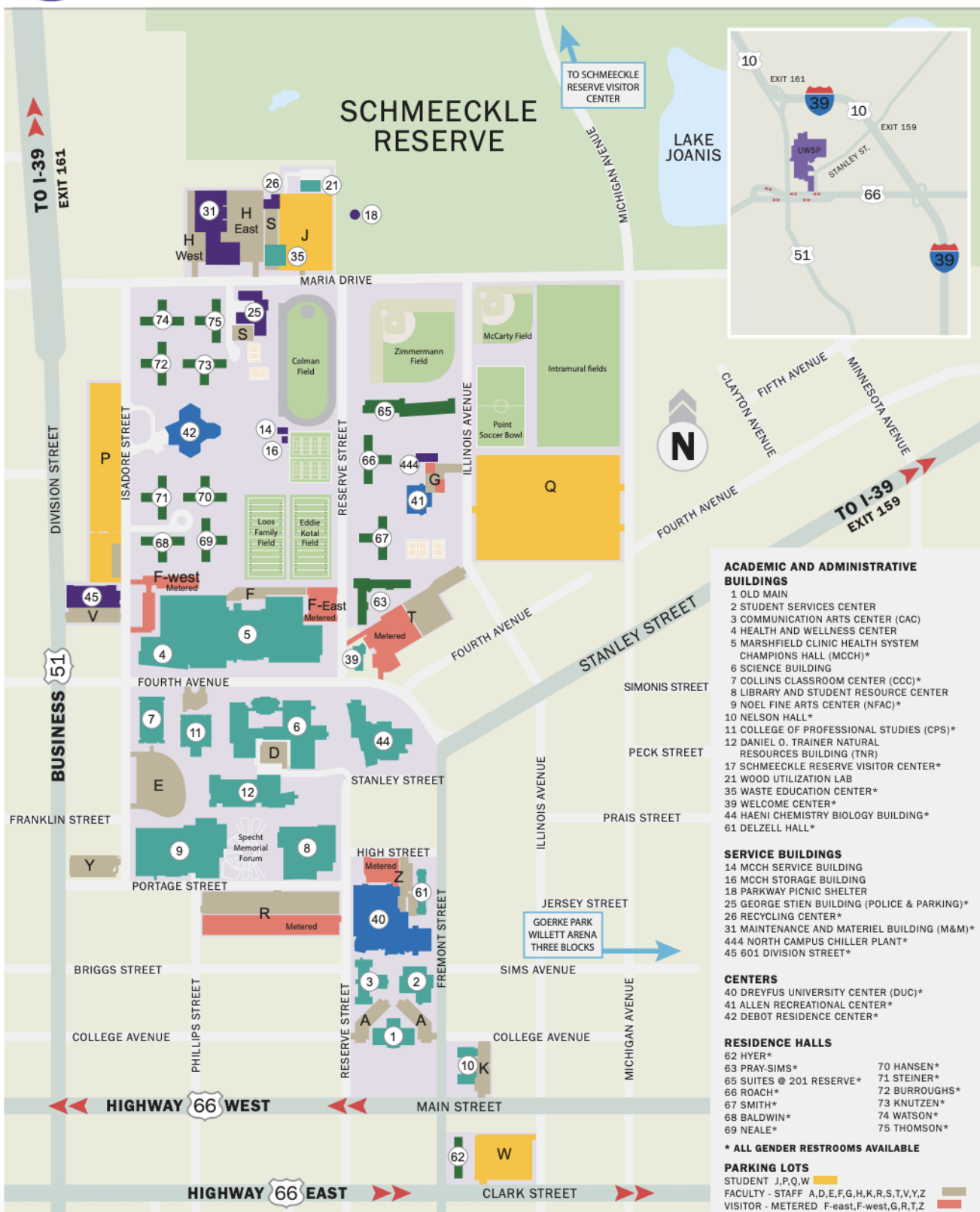


Ultimate Team Camps Game Rules

- 1) All WIAA rules will apply with the following exceptions.
- 2) Length of game: 2 – eighteen (18) minute halves (3-minute half-time)
 - a. Clock will run continuously in the first half
 - b. Clock will stop like a regularly timed game in the last two (2) minutes of the second half. **Exception:** The clock will not stop in the 2nd half if a team is leading by 15 points or more.
 - c. If a coach/coaches desire to shorten one or both halves, please consult with a tournament director before the start of a game/half
- 3) Warm up time shall be a maximum of 5 minutes
- 4) Overtime period
 - a. Begins with jump ball
 - b. The first team to score is the winner.
- 5) Personal Fouls and Free Throws
 - a. No individual fouls will be recorded-no one can foul out of a game
 - b. 7th foul of a half will result in bonus
 - c. 10th foul of a half will result in double bonus
 - d. Any 2 shot foul - fouled team gets 1 point - shoot one FT for one additional point. NOTE: fouled on a 3 (2 points and shoot one FT for one more point)**
- 6) Two (45 second) timeouts per team per game
 - a. One additional 30 second timeout per team for overtime
- 7) Technical Foul for Coaches/Players
 - a. SERIOUSLY SHOULD NEVER EVER HAPPEN
 - b. 1st Technical on anyone – 2 points and the ball to the other team
 - c. 2nd Technical on anyone – Game is a Forfeit. A discussion regarding continuation of the camp will immediately follow the game
- 8) Tournament Seeding Criteria (in order if applicable):
 - a. Record, Head-to-Head, Defensive Points Allowed, Coin Toss/Random Draw

***We ask everyone to display due respect for the officials and scorekeepers.** Without their demanding work and dedication, we would not be able to run this camp. We will not tolerate foul language and unacceptable behavior by anyone.

*We reserve the right to settle any disputes or problems that may occur, in the best interests of the camp and campers.



- ACADEMIC AND ADMINISTRATIVE BUILDINGS**
- 1 OLD MAIN
 - 2 STUDENT SERVICES CENTER
 - 3 COMMUNICATION ARTS CENTER (CAC)
 - 4 HEALTH AND WELLNESS CENTER
 - 5 MARSHFIELD CLINIC HEALTH SYSTEM CHAMPIONS HALL (MCCH)*
 - 6 SCIENCE BUILDING
 - 7 COLLINS CLASSROOM CENTER (CCC)*
 - 8 LIBRARY AND STUDENT RESOURCE CENTER
 - 9 NOEL FINE ARTS CENTER (NFAC)*
 - 10 NELSON HALL*
 - 11 COLLEGE OF PROFESSIONAL STUDIES (CPS)*
 - 12 DANIEL O. TRAINER NATURAL RESOURCES BUILDING (TNR)
 - 17 SCHMEECKLE RESERVE VISITOR CENTER*
 - 21 WOOD UTILIZATION LAB
 - 35 WASTE EDUCATION CENTER*
 - 39 WELCOME CENTER*
 - 44 HAENI CHEMISTRY BIOLOGY BUILDING*
 - 61 DELZELL HALL*
- SERVICE BUILDINGS**
- 14 MCCH SERVICE BUILDING
 - 16 MCCH STORAGE BUILDING
 - 18 PARKWAY PICNIC SHELTER
 - 25 GEORGE STIEN BUILDING (POLICE & PARKING)*
 - 26 RECYCLING CENTER*
 - 31 MAINTENANCE AND MATERIEL BUILDING (M&M)*
 - 444 NORTH CAMPUS CHILLER PLANT*
 - 45 601 DIVISION STREET*
- CENTERS**
- 40 DREYFUS UNIVERSITY CENTER (DUC)*
 - 41 ALLEN RECREATIONAL CENTER*
 - 42 DEBOT RESIDENCE CENTER*
- RESIDENCE HALLS**
- 62 HYER*
 - 63 PRAY-SIMS*
 - 65 SUITES @ 201 RESERVE*
 - 66 ROACH*
 - 67 SMITH*
 - 68 BALDWIN*
 - 69 NEALE*
 - 70 HANSEN*
 - 71 STEINER*
 - 72 BURROUGHS*
 - 73 KNUTZEN*
 - 74 WATSON*
 - 75 THOMSON*
- * ALL GENDER RESTROOMS AVAILABLE**
- PARKING LOTS**
- STUDENT J,P,Q,W
 - FACULTY - STAFF A,D,E,F,G,H,K,R,S,T,V,Y,Z
 - VISITOR - METERED F-east, F-west, G,R,T,Z