UTC Marcus Heidorf Winter Classic Rules

1) WIAA Rules will be followed unless specified below.

2) Each game has four quarters, seven minutes in length.

3) For all grade levels, if one team is behind by more than fifteen points after the third period, the clock will automatically run continuously for the 4th quarter. Once the clock runs continuously, it will remain running even if the deficit drops to less than 15 points.

4) Each team will be allowed 3 timeouts/game. Two full timeouts and one :30 timeout.

5) If a game is tied at the end of regulation, the teams will play a 90 second overtime. If it is still tied after one overtime, there will be a sudden death overtime period, with the first team scoring being the winner.

6) Defense
- 5th/6th grades - No zone defenses allowed
- 7th/8th grades - any type of defense is allowed

7) Pressing Rules
- 5th grade - any type of press allowed but only in 4th quarter
- 6th grade - any type of press is allowed only in the 2nd half
- 7th/8th grades - pressing is allowed at any time
- No press allowed if there is a lead of 15 points or more at any grade level

8) Free Throws
- 5th graders will shoot from a line placed 13 feet from the hoop.
- 6th-8th - will use the normal FT line

9) Point Differential
- Cap of 15 points for +/- point differential when determining places or seeds.

10) Games will start on time if possible. If games run behind, teams should be ready to go when the previous game. There will only be a 2:00 warm up period if games are behind schedule. If both teams agree, we will start games ahead of schedule if possible.

For more on Coach Marcus Heidorf, check out our website!

www.ultimateteamcamps.com **#GrowingTheGameTogether**